Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

- 1. (Currently Amended) A method of playing a card game comprising:
- (a) providing a gaming device to a player;
- (b) receiving a wager from the player at said gaming device;
- (c) dealing displaying two, face-up cards to the player from a one or more deck(s) of playing cards, the ranks of said face-up playing cards defining;
- (d) means for displaying to the player two or more possible ranges in relation to said first two face-up cards;
- (e)(d) displaying said two or more possible ranges to said player;
- (e) <u>allowing</u> the player, to select <u>after seeing the face-up cards</u>, selecting a range from among the two or more possible ranges, allocating said wager to said selected range; and
- (f) dealing revealing a third card to the player and evaluating whether or not if the rank of said third card is in the range selected by the player issuing an award to the player.
- 2. (Currently Amended) The method of claim 1 wherein said gaming device includes a display of placeholders for each of the ranks of the 13 cards of each of 13 differing ranks.
- 3. (Original) The method of claim 2 wherein said display of placeholders displays the 13 cards as etched areas such that when the cards are dealt they appear to fit into the etched depressions of their respective rank.

- 4. (Original) The method of claim 1 wherein the player is paid based upon the wager, whether the range selected by the player is the range in which the third card falls, and a pay table.
- 5. (Currently Amended) A method of playing a card game comprising:
- (a) providing a gaming device to a player;
- (b) receiving a wager from the player at said gaming device;
- (c) displaying two, face-up cards to the player from one or more deck(s) of playing cards;
- (d) displaying said two or more possible ranges to said player;
- (e) the player, after seeing the face-up cards, selecting a range from among the two or more possible ranges, allocating said wager to said selected range; and
- (f) revealing a third card and, if the rank of -evaluating whether or not said third card is in the range selected by the player;
- (g) paying the player based upon the wager, whether the range selected by the player is the range in which the third card falls, and a pay table The method of claim 4 wherein the pay table is based upon the number of cards present in each said range.
- 6. (Currently Amended) The method of claim 5, wherein a bonus is awarded in certain instances where the third card is one or more of the middle ranks of cards of in the range selected.
- 7. (Original) The method of claim 1 or 5 wherein multiple games are played from a single deck of cards.
- 8. (Original) The method of claim 1 or 5 wherein a bonus is awarded for selecting the rank of the third card.
- 9. (Original) The method of claim 1 or 5 wherein a bonus is awarded if the initial two cards dealt are of the same rank.

- 10. (Original) A method of claim 1 or 5 wherein a bonus is awarded if the third card is of the same suit as at least one of the first or second cards dealt.
- 11. (Original) The method of claim 1 or 5 wherein said two or more possible ranges include one or more of: lower than the lowest rank of the first two cards; the same rank as the lowest of the first two cards; a rank in between the rank of the first two cards; a rank equal to the highest rank of the first two cards; and a rank higher than the highest rank of the first two cards.
- 12. (Original) The method of claim 1 or 5 wherein said two or more possible ranges include one or more of: lower than the lowest rank of the first two cards; the same rank as the lowest rank of the first two cards; the same rank of either the first or second card when the first and second card are of adjacent ranks; a rank equal to the highest rank of the first two cards; and a rank higher than the highest rank of the first two cards.
- 13. (Currently Amended) A method of playing a card game comprising:
 - (a) receiving a wager from a player;
- (b) dealing displaying two cards to the player from a deck of playing cards;
- (c) means for allowing the player to select selecting a range from among two or more possible ranges in relation to defined by said two playing cards, said wager allocated to at least one of said selected ranges;
- (d) providing a pay table that is based upon the number of cards in each of the two or more ranges;
- (e) dealing displaying a third card; and
 - (f) providing the player with a win based upon the pay table and amount wagered if the third card is in the range selected by the player.
 - 14. (Original) The method of claim 13 wherein said game is played on an electronic gaming machine.

- 15. <u>(Currently Amended)</u> The method of claim 14 wherein the two or more possible ranges in relation to defined by said two playing cards are displayed to the player on the display of the electronic gaming machine.
- 16. (Currently Amended) The method of claim 15 14 wherein the display also contains a portion that shows the thirteen ranks of playing cards and displays the first two dealt cards in said portion.
- 17. (Currently Amended) A method of playing a card game comprising:
- (a) receiving a wager from a player;
- (b) displaying two cards to the player from a deck of playing cards;
- the player selecting a range from among two or more possible ranges defined by said two playing cards. The method of claim 13 wherein said two or more possible ranges include one or more of: lower than the lowest rank of the first two cards; the same rank as the lowest rank of the first two cards; a rank in between the rank of the first two cards; a rank equal to the highest rank of the two cards; and a rank higher than the highest rank of the first two cards;
- (d) providing a pay table that is based upon the number of cards in each of the two or more ranges;
- (e) displaying a third card; and
- (f) providing the player with a win based upon the pay table and amount wagered if the third card is in the range selected by the player
- 18. (Original) The method of claim 13 wherein said two or more possible ranges include one or more of: lower than the lowest rank of the first two cards; the same rank as the lowest rank of the first two cards; the same rank of either the first or second card when the first and second card are of adjacent ranks; a rank equal to the highest rank of the first two cards; and a rank higher than the highest rank of the first two cards.
- 19. (<u>Currently Amended</u>) The method of claim 13 wherein a bonus is awarded when the third card is one or more of the <u>middle-ranks of cards of in the ranges selected</u>.

- 20. (Original) The method of claim 13 wherein a bonus is awarded if the third card is of the same suit as at least one of the first or second cards dealt.
- 21. (Original) The method of claim 13 where multiple games are played from a single deck of cards.
- 22. (Currently Amended) A gaming apparatus comprising:
- (a) means of receiving a wager from a player;
- (b) means for <u>dealing displaying</u> a first and second card to a player;
- (c) means for displaying two or more possible ranges based upon defined by said first and second card dealt displayed to said player;
- (d) means for player selection of one of said possible ranges based upon said first and second card;
- (e) means for dealing displaying a third card to the player;
 - (f) means for evaluating the third card in comparison to the range selected by the player; and
 - (g) means for providing a payout when said third card is in the range selected by said player.
 - 23. (Original) The apparatus of claim 22 including a pay table that is based upon the number of cards in each of said two or more possible ranges.
 - 24. (Original) The apparatus of claim 22 or 23 wherein said two or more possible ranges include one or more of: lower than the lowest rank of the first two cards; the same rank as the lowest rank of the first two cards; a rank in between the rank of the first two cards; a rank equal to the highest rank of the first two cards; and a rank higher than the highest rank of the first two cards.
 - 25. <u>(Currently Amended) The method apparatus of claim 22 or 23 wherein said two or more possible ranges include one or more of: lower than the lowest rank of the first two cards; the same rank as the lowest rank of the first two cards; the same rank of either the first or second</u>

card when the first and second card are of adjacent ranks; a rank equal to the highest rank of the first two cards; and a rank higher than the highest rank of the first two cards.

- 26. (Currently Amended) The method-apparatus of claim 22 or 23 wherein said gaming device includes a display of 13 cards of differing ranks.
- 27. (Currently Amended) The method apparatus of claim 26 wherein said display of 13 cards appear as etched areas wherein the dealt cards appear to fit.
- 28. <u>(Currently Amended)</u> The <u>method apparatus</u> of claim 23 wherein said pay table is substantially as follows:

Hand	Pay (1 credit bet)
Match Pair (all 3 cards same)	. 24
Match One (higher or lower)	16
1 card	12
Either Higher or Lower	.8
2 cards	6
3 cards	4
4 cards	3
5 cards (1,2,4,5) (middle card - 3)	2 4
6 cards	2
7 cards (1-3, 5-7) (middle card - 4)	1 6
8 cards (1-3,6-8) (middle cards - 4 or 5)	1 3
9 cards (1-4, 6-9) (middle card - 5)	1 4

10 cards (1-4, 7-10)	1
(middle cards – 5 or 6)	2
11 cards (1-5, 7-11)	1
(middle card - 6)	2
12 cards	1

(note: numbers in () are relative to the range not specific card values)

- 29. (Original) The apparatus of claim 22 or 23 wherein said gaming apparatus is an electronic gaming machine.
- 30. (Currently Amended) An apparatus for playing a game of cards comprising:
 - (a) an electronic video poker type gaming machine;
 - (b) means for receiving a wager from a player;
- (c) means for dealing displaying a first and second card to the player;
- | (d) means for displaying two or more possible ranges based upon defined by said first and second cards;
 - (e) means for allowing the player to select one of said ranges;
- (f) means for dealing displaying a third card to the player;
 - (g) means for providing an award to said player when said third card is in the range selected by the player; wherein said award is based in part on the number of cards in the range selected by the player.
- 31. (Currently Amended) A method of playing a three card game of cards comprising:
 - (a) placing a wager;
- (b) dealing displaying two cards to a player;
- (c) the player selecting one of two or more possible ranges <u>defined by said first two cards</u> wherein a third card may fall;
- (d) dealing displaying said third card to said player and evaluating whether it falls in the range selected by the player;

- (e) providing a payout to said player when said card falls in the range selected by the player where such payout is a multiple of the amount wagered, said multiple based upon the number of cards in the range selected by the player.
- 32. (Original) The method of claim 31 wherein said two or more possible ranges include one or more of: lower than the lowest rank of the first two cards; the same rank as the lowest rank of the first two cards; a rank in between the rank of the first two cards; a rank equal to the highest rank of the first two cards; and a rank higher than the highest rank of the first two cards.
- 33. (Original) The method of claim 31 wherein said two or more possible ranges include one or more of: lower than the lowest rank of the first two cards; the same rank as the lowest rank of the first two cards; the same rank of either the first or second card when the first and second card are of adjacent ranks; a rank equal to the highest rank of the first two cards; and a rank higher than the highest rank of the first two cards.
- 34. (<u>Currently Amended</u>) The method of claim 31 wherein a bonus is awarded if the third card is one or more of the <u>ranks of middle</u> cards <u>of in</u> the range selected.
- 35. (<u>Currently Amended</u>) The method of claim 35-31 wherein the payout table is substantially as follows:

Hand	Pay (1 credit bet)
Match Pair (all 3 cards same)	24
Match One (higher or lower)	16
1 card	12
Either Higher or Lower	8
2 cards	6
3 cards	4
4 cards	3
5 cards (1,2,4,5)	2

(middle card - 3)	4
6 cards	2
7 cards (1-3, 5-7)	1
(middle card - 4)	6
8 cards (1-3,6-8) (middle cards - 4 or 5)	1 3
9 cards (1-4, 6-9)	1
(middle card - 5)	4
10 cards (1-4, 7-10)	1
(middle cards – 5 or 6)	2
11 cards (1-5, 7-11)	1
(middle card - 6)	2
12 cards	1

(note: numbers in () are relative to the range not specific card values)

- 36. (NEW) A method for playing a wagering game comprising:
 - (a) providing indicia having a range of values a z;
 - (b) a player placing a wager;
 - (c) displaying two indicia values, d and r, said two indicia values defining a plurality of wagering ranges of at least two of (i) between d and r and (ii) equivalent to d, (iii) equivalent to r, (iv) below d, and (v) above r;
 - (d) designating the wagering ranges available;
 - (e) after viewing the displayed indicia, the player selecting the designated range to be associated with the wager;
 - (f) displaying a randomly selected third indicia value, said third indicia value being within one of said ranges; and
 - (g) resolving the wager based upon the range of said third indicia and the range associated with the wager.